



## SL-86 CLEANER, DEGREASER & ACRYLIC SEALANT REMOVER

### PRODUCT DESCRIPTION:

SL-86 is a specially formulated cleaner, degreaser & acrylic sealant remover designed to remove acrylic floor sealers, urethane fortified topcoats and waxes. SL-86 will also clean grease and grime from tile and stainless steel surfaces. SL-86 is used to prepare tile surface for SL-80 Acrylic Floor Sealer. This product does not contain the harsh smell of ammonia. SL-86 can be used in enclosed areas where ammonia vapors can be a problem.

### LIMITATIONS:

Avoid exposing this product to wood finishes or soft coatings on items such as brass to prevent damage to the coating. This is an industrial/institutional cleaning product. Do not mix with other household cleaners. Wear rubber gloves and eye protection. **Caution!** Irritant to eyes and mucous membranes. Harmful if swallowed. If ingested, give one or two glasses of water and call physician. DO NOT induce vomiting. In case of contact with eyes, flush thoroughly for at least 15 minutes. If irritation persists, get medical attention.

### APPLICATION:

1. Sweep floors to be cleaned or stripped, free of dirt and debris.
2. Add ½ cup of SL-86 to a gallon of clean, hot water.
3. Apply SL-86 liberally to the floor and allow the solution to stand for one or two minutes.
4. For stubborn areas, use a floor scrubber, stiff bristled brush or plastic scouring pad.
5. Remove SL-86 solution and rinse with clean water.
6. Repeat as necessary.

### OTHER SL - 86 USES:

- Mix SL-86 and hot water and use as a soaker bath for equipment with dried on grease build-up.
- Cleans stainless steel exhaust hood filter screens too.
- For soak-in-place applications, please use SL-86 Gel.
- SL-86 will also strip acrylic and urethane modified coatings from flooring, concrete patios, driveways, and walkways.
- SL-86 can be used to strip road tar and wax from automobile bodies.

### PACKAGING:

SL-86 is available in:  
1-quart plastic bottles (12 to a case)  
1-gallon bottles (6 to a case)  
5-gallon drum